# Problem 6: Battleship 

Input File: shipin.txt<br>Output File: shipout.txt

| Time limit | Memory limit |
| :---: | :---: |
| 1 second | 256 MB |

## Statement

Sheeta and Pazu are playing a game of air-battleship on an grid board with $N$ rows and $M$ columns. Pazu has 2 airships left. Each airship occupies a 1 by $K$ or $K$ by 1 rectangle within the grid, and airships do not overlap (even though air-battleship involves airships, it is still a very 2 dimensional game).

The coordinates $(i, j)$ denote the square in the $i$ th row and $j$ th column, both of which are numbered from one. Based on Pazu's previous moves Sheeta has determined a strategic value for each square ( $i, j$ ), denoted $A_{i, j}$, which is an non-negative integer.

Sheeta knows Pazu will position his ships such that the sum of the strategic values of the squares occupied by a ship are maximised. In this case, help Sheeta determine the maximum sum of strategic values of a valid ship placement. It is guaranteed that a valid placement exists.

## Input

The first line of input contains 3 integers $N M K$. The next $N$ lines each contain $M$ integers, the $j$ th integer on the $i$ th row is $A_{i, j}$.

## Output

Output 1 integer, the maximum strategic value sum.

## Sample Input 1

## Sample Output 1

442
6121
5143
0516
9066

## Sample Input 2

Sample Output 2

```
1114
\(\begin{array}{lllllllllll}3 & 2 & 5 & 1 & 4 & 1 & 3 & 3 & 10 & 6 & 1\end{array}\)
```


## Sample Input 3

$\begin{array}{lll}3 & 3 & 3 \\ 5 & 1 & 0 \\ 5 & 1 & 0 \\ 5 & 5 & 5\end{array}$

## Explanation

Refer to below diagram for optimal placements. Red and green squares denote the two ship positions respectively. Note for Sample Input 3 that ships cannot overlap and must be contained within the grid.

| 6 | 1 | 2 | 1 |
| :--- | :--- | :--- | :--- |
| 5 | 1 | 4 | 3 |
| 0 | 5 | 1 | 6 |
| 9 | 0 | 6 | 6 |

Sample Input 1

| 3 | 2 | 5 | 1 | 4 | 1 | 3 | 3 | 10 | 6 | 1 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |

Sample Input 2


Sample Input 3

## Constraints

- $1 \leq N, M \leq 1000$ and $N M \geq 2$
- $1 \leq K \leq 1000$ and $K$ is such that a valid battleship placement exists
- $0 \leq A_{i, j} \leq 10^{6}$ for all $(i, j)$


## Subtasks

- For Subtask 1 (15 points), $N=1$.
- For Subtask 2 (15 points), $N=M=K$.
- For Subtask 3 (15 points), $N, M \leq 30$.
- For Subtask 4 (15 points), $N, M \leq 80$.
- For Subtask 5 (15 points), $N, M \leq 200$.
- For Subtask 6 ( 25 points), no further constraints apply.

